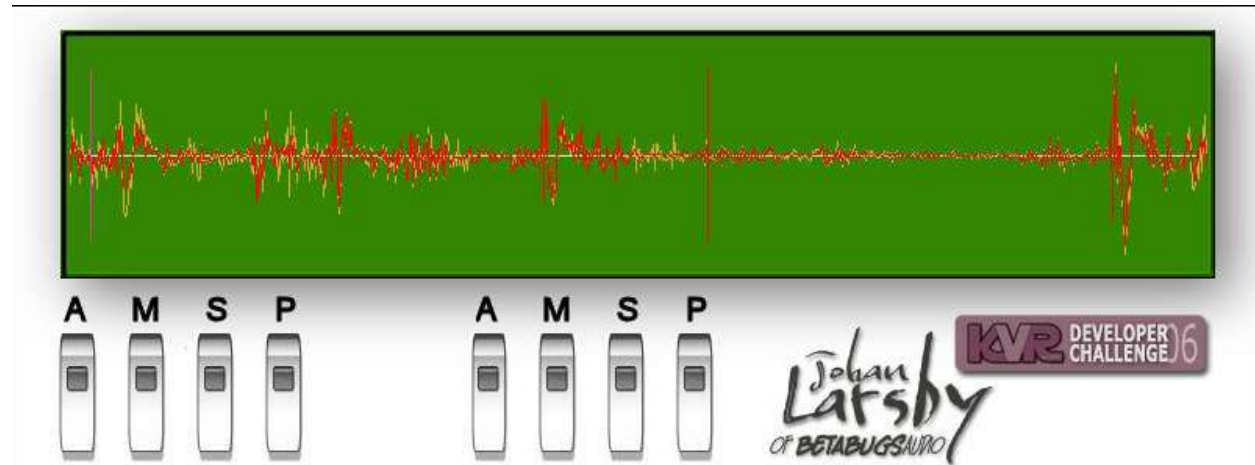


The Repeatler



How the Repeatler Came To Pass

Sometimes you get bright ideas. Ideas so good and revolutionary that you can hardly believe they were the product of your own imaginative powers. You know that they will change the world for a great many people. The idea is like a rare and precious gem, made all the more valuable by its undeniable potential to impact the entire human race. Hrm... too bad I don't remember what that idea was. I do have the name that went with the dream, though: "Repeatler," after a friend's record company. And I was also inspired by Kid Beyond and his insane ability to loop in live performances. Oh, then there was this developer contest over at KvRaudio.com and I thought, "Hey, let's finish up this Repeatler VST of mine and try to win some money!" (I'm only in it for the money, like the other Betabuggers.) (Oh, and the ladies, too! Don't forget the ladies.) Like so many great ideas... the altruism has given way to the promise of untold wealth and female companionship.

Installation

Windows: copy the file "Repeatler.dll" to your VST folder

OSX: copy "Repeatler.vst" to your /library/audio/plugin-ins/vst/

What is the Repeatler?

In short, it is a "looper." The slightly longer version is that Repeatler is a real-time sample assembler that accumulates loops from live or prerecorded audio sources. You can record "chops" of audio into Repeatler's loop buffer. The loop is always one bar/measure in your sequencer. You can record at the current location within the one-bar limit, or sequentially via the 8 buttons on the GUI. You have three recording options: 1. *Adding*, which records over current data; 2. *Mix*, which is nice if you want to add

more and more layers to your loop; 3. *Silence*, which is sweet for creating chopping effects. You can also let your stream *Pass*, which is handy when your host does not have native control over dry/wet, or if you're just lazy.

How do I utilize the Repeatler?

A is for add (write over)

M is for mix (mixing in)

S is for silence (muting in the loop)

P is for pass

The first set of four AMSP buttons follow the location of the moving purple cursor (which becomes visible when you hit play). The second set on the right are just moving. But wait! There's more! You can trigger either set of AMSP buttons with MIDI. Using any available octave, use the following key assignments from this little illustration:



Copyright and stuff like that

The Repeatler is copyright ©2006 by me, Johan Larsby. The KvR Developers contest logo is made by Mully, along with the logo featuring my name and the Betabugs name. Repeatler is freeware, meaning you can use it as you like, be ye hobbyist or professional. You may, however, not distribute the plug-in for any sort of financial compensation whatsoever. If you want to put this on a CD and distribute it with your fancy magazine you have to contact me to get my mailing address to send me out a copy. Oh, and I'm not liable for any damage whatsoever that Repeatler might do to your hardware... or wetware....

URLs of note

<http://www.repeatle.com/> - Repeatle, the artist/company that inspired the name

<http://www.kidbeyond.com> - Kid Beyond; be sure to check out his live beatbox loop-making skills

http://www.kvraudio.com/developer_challenge.php - Freeware/indie developer competition at KvR

<http://www.betabugsaudio.com> - My posse (you can find more freeware plug-ins here)

My e-mail address is: larsby@elak.org

OK, stop reading now and go play with the Repeatler!